

NEW HAMPSHIRE 4-H DOG OBEDIENCE PROGRAM
UTILITY SCORE SHEET A B (circle one)



SHOW _____ JUDGE _____ EXHIBITOR NUMBER _____

DATE _____ BREED _____ JUMPS _____ ARTICLE NO. _____

Exercise and Judge's Orders	Zero	Substantial/Minor	Max. Points	Points Lost	NET SCORE
Signal Exercise Audible command or failure on first signal to: Stand..... <input type="checkbox"/> Stay..... <input type="checkbox"/> Forward, Halt Left turn, Right turn About turn Slow, Normal, Fast Stand your dog, Leave your dog, Down, Sit, Call Dog Finish Exercise finished	Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Handler adapting self to dog's pace..... <input type="checkbox"/> Unmanageable..... <input type="checkbox"/> Unqualified heeling..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> No change of pace - Fast..... <input type="checkbox"/> Slow..... <input type="checkbox"/> Heeling wide - Turns..... <input type="checkbox"/> About turns..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> Holding signals..... <input type="checkbox"/> Slow handler response to signal to: Stand..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Walked forward..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> No Sit front/finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor Sits..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
Scent Discrimination No go out on 1st command..... <input type="checkbox"/> Send your dog Take it Finish Exercise finished	ARTICLE #1 Does not retrieve... <input type="checkbox"/> Wrong article..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command <input type="checkbox"/> Sat out of reach... <input type="checkbox"/>	ARTICLE #2 No go out on 1st command..... <input type="checkbox"/> Does not retrieve... <input type="checkbox"/> Wrong article..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command <input type="checkbox"/> Sat out of reach... <input type="checkbox"/>	Handler error..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Slow response... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Doesn't go directly to articles..... <input type="checkbox"/> Doesn't work continuously..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Dropping article on return..... <input type="checkbox"/> Touched handler. <input type="checkbox"/> Sat between feet... <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No Finish..... <input type="checkbox"/> Poor Finish..... <input type="checkbox"/>	ARTICLE #1 30	
				ARTICLE #2 30	
Directed Retrieve Glove # _____ Send your dog Take it Finish Exercise finished	Fails to: Go DIRECTLY to glove..... <input type="checkbox"/> Retrieve right glove..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal to retrieve..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	Touched dog sending..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Slow response.... <input type="checkbox"/> Excessive motions... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Dropping glove..... <input type="checkbox"/> Touched handler... <input type="checkbox"/> Poor delivery..... <input type="checkbox"/> Sat between feet... <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Turn in place/dog not at heel position..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30		
Moving Stand and Exam Forward Stand your dog (full exam) Call your dog to heel Exercise finished	Displays fear or resentment..... <input type="checkbox"/> Sitting..... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated Whining or barking..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Failure to: Heel..... <input type="checkbox"/> Stand and stay..... <input type="checkbox"/> Accept examination..... <input type="checkbox"/> Return to handler..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Heeling wide..... <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> Handler hesitates or pauses..... <input type="checkbox"/> Dog does not return briskly..... <input type="checkbox"/> Sits in front..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Poor call to heel..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30		
Directed Jumping Send your dog Bar Jump High Jump (judge chooses order) Finish Exercise finished	HIGH JUMP BAR JUMP Does not: Leave on order..... <input type="checkbox"/> <input type="checkbox"/> Stop on command..... <input type="checkbox"/> <input type="checkbox"/> Jump as directed..... <input type="checkbox"/> <input type="checkbox"/> Fails to jump..... <input type="checkbox"/> <input type="checkbox"/> Climbing jump..... <input type="checkbox"/> <input type="checkbox"/> Knocking bar off..... <input type="checkbox"/> <input type="checkbox"/> Anticipated Command..... <input type="checkbox"/> <input type="checkbox"/> Does not go at least 10' beyond jumps..... <input type="checkbox"/> <input type="checkbox"/> Second command to sit... <input type="checkbox"/> <input type="checkbox"/>	Holding signals..... <input type="checkbox"/> Slow response to directions..... <input type="checkbox"/> Slightly off direction..... <input type="checkbox"/> Hesitation or reluctance to jump..... <input type="checkbox"/> Not back far enough..... <input type="checkbox"/> Anticipated: Turn..... <input type="checkbox"/> Stop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Does not sit on command..... <input type="checkbox"/> No sit <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Anticipated finish.. <input type="checkbox"/> Sat between feet... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finishes..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
Maximum Points			200		
<input type="checkbox"/> Harsh discipline <input type="checkbox"/> Showed fear <input type="checkbox"/> Fouled ring <input type="checkbox"/> Expelled <input type="checkbox"/> Excused Less penalty for unusual behavior					
Explanation of penalty			Total Net Score		